

**LCCM**  
London College of Creative Media

BA (Hons)

# Creative Music Technology

In partnership with:

**FALMOUTH**  
UNIVERSITY

BA (Hons)

# Creative Music Technology

Study Creative Music Technology in a vibrant community of acclaimed lecturers and industry-focused professionals. Make the most of advanced facilities such as surround-sound rooms, digital instruments and an outstanding microphone selection.

## Why choose this course?

You will develop the knowledge, cultural understanding and practical skills needed to successfully create, record, mix and master contemporary audio; actively pushing the boundaries of the industry. Future careers may include Electronic Music Artist, Music Producer, Recording Engineer, Mix Engineer, Sound Designer, Media Composer, Audio Editor and Location Sound Recordists.

## What you will learn

Our modules enable a professional approach to audio, by giving you an understanding of the needs of various industries, including games, television, and music production. Study and discover new recording techniques, analogue and digital mixing technologies, whilst creating and developing your own work.



### **Career and Study Progression**

We empower you to design your journey, you will effectively shape your course to your chosen career destination. Your career path may lead you to become a producer, sound engineer, performer/artist, music composer, sound designer mix engineer/remixer. We will help you develop your creativity and get the professional skills you actually need.

At LCCM you will build relationships with different types of people. From working with managers and musicians, to becoming the future generation of the industry you will enjoy many opportunities to develop your talent networks.



## Course Modules

### Year 1 – 6 Compulsory, (Level 4)

#### Semester 1

- Audio Cultures and Critical Theory
- Studio Craft
- Designing Sound

#### Semester 2

- Core Music Practice
- The Electronic Toolkit
- Mixcraft

### Year 2 – 6 Compulsory, (Level 5)

#### Semester 1

- Creative Writing and Research in Virtual Music
- Art of Production
- Music and the Moving Image

#### Semester 2

- Professional Music Practice
- Immersive Audio
- The Working Musician: Reproduce; Arrange; Mutate

### Year 3 – 3 Compulsory, (Level 6)

#### Semester 1

- Specialist Practice in Context
- Dissertation

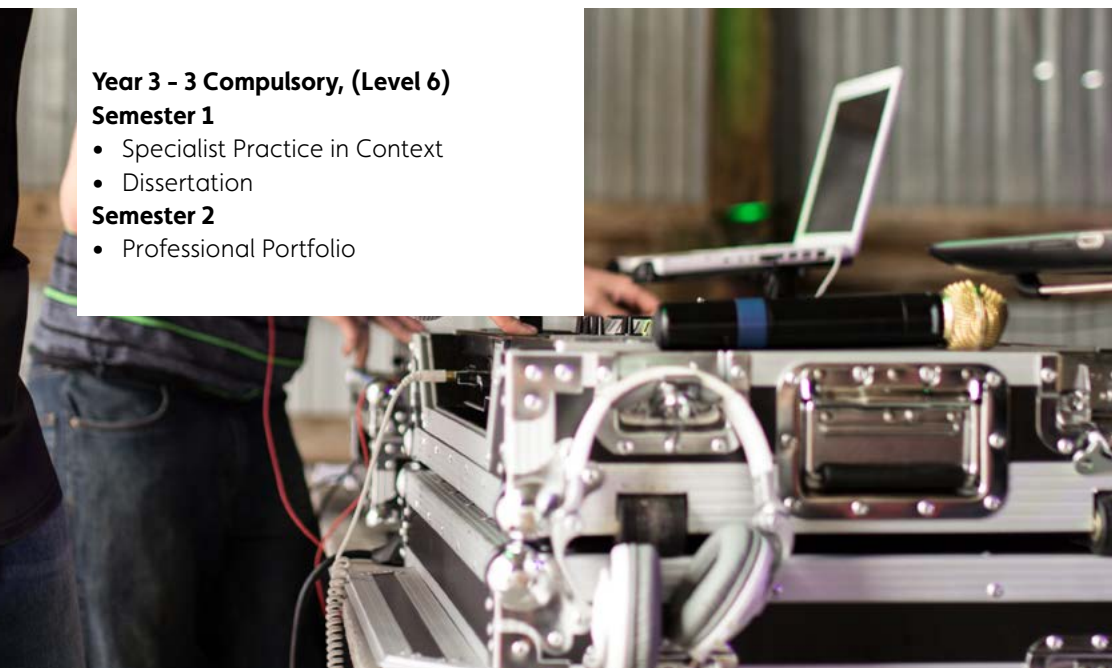
#### Semester 2

- Professional Portfolio

## Key Facts

<b>Study Mode</b>	Full-time / Part-time
<b>Duration</b>	Full-time: 3 years Part-time: 6 years
<b>Application</b>	See LCCM website
<b>Fees</b>	Full-time: UK / EEA: £9,250 International: £15,000 Part-time: UK / EEA: £5,580
<b>Funding</b>	Student Loan for UK / EU students* Private Funding
<b>Academic Partner</b>	Falmouth University
<b>Awarding Body</b>	Falmouth University
<b>Credits</b>	360
<b>Intake</b>	September

\*Subject to OfS registration, please see LCCM website for full details



## Entry Requirements

A typical offer is between 104 and 120 UCAS points for entry to undergraduate courses, primarily from Level 3 equivalent qualification such as A levels, a BTEC Extended Diploma or a Foundation Diploma.

Due to the creative nature of our courses, you will be considered on your own individual merit and potential to succeed. We encourage you to get in touch if you are predicted points below this range, thinking about transferring from another institution, or if you have other qualifications or professional experience as we may be able to consider you.

You must have a minimum of Grade 4 (or C) or above in GCSE English Language, or equivalent, for entry to our undergraduate courses.

If English is not your first language, we accept a range of recognised language qualifications that are equivalent to the IELTS Academic minimum score of 6.0 overall, with a minimum of 5.5 in Reading, Writing, Speaking and Listening.

Age: Minimum age 18