

LCCM
London College of Creative Media

BA (Hons)

Creative Music Technology

In partnership with:
FALMOUTH
UNIVERSITY

Entry Requirements

A typical offer is between 104 and 120 UCAS points for entry to undergraduate courses, primarily from a Level 3 equivalent qualification such as A levels, a BTEC Extended Diploma or a Foundation Diploma.

Due to the creative nature of our courses, you will be considered on your own individual merit and potential to succeed. We encourage you to get in touch if you are predicted points below this range or if you are thinking about transferring from another institution. Alternatively, if you have other qualifications or professional experience, we may also be able to consider you.

You must have a minimum of grade 4 (or C) or above in GCSE English Language, or equivalent, for entry to our undergraduate courses.

If English is not your first language, we accept a range of recognised language qualifications that are equivalent to the IELTS Academic minimum score of 6.0 overall, with a minimum of 5.5 in Reading, Writing, Speaking and Listening.

Age: Minimum age 18

BA (Hons)

Creative Music Technology

Study Creative Music Technology in a vibrant community of acclaimed lecturers and industry-focused professionals. Make the most of advanced facilities such as surround-sound rooms, digital instruments and an outstanding microphone selection.

Why choose this course?

You will develop the knowledge, cultural understanding and practical skills needed to successfully create, record, mix and master contemporary audio; actively pushing the boundaries of the industry. Future careers may include electronic music artist, music producer, recording engineer, mix engineer, sound designer, media composer, audio editor and location sound recordists.

What you will learn

Our modules enable a professional approach to audio, by ensuring you understand the needs of various industries, including games, television and music production. Study and discover new recording techniques, analogue and digital mixing technologies, while creating and developing your own work.



Career and Study Progression

We empower you to design your journey, you will effectively shape your course to your chosen career destination. Your career path may lead you to become a producer, sound engineer, performer/artist, music composer, sound designer or mix engineer/remixer. We will help you develop your creativity and get the professional skills you actually need.

At LCCM you will build relationships with different types of people. From working with managers and musicians, to becoming the future generation of the industry, you will enjoy many opportunities to develop your talent networks.



Course Modules

Year 1 - 6 compulsory modules (Level 4)

Semester 1

- Audio Cultures and Critical Theory
- Studio Craft
- Designing Sound

Semester 2

- Core Music Practice
- The Electronic Toolkit
- Mixcraft

Year 2 - 6 compulsory modules (Level 5)

Semester 1

- Creative Writing and Research in Virtual Music
- The Art of Production
- The Working Musician: Reproduce; Arrange; Mutate

Semester 2

- Professional Music Practice
- Immersive Audio
- Music & The Moving Image

Year 3 - 3 compulsory modules (Level 6)

Semester 1/2

- Specialist Practice in Context
- Dissertation
- Professional Portfolio

Key Facts

Study Mode	Full-time / Part-time
Duration	Full-time: 3 years Part-time: 6 years
Application	Contact us for more information
Fees	Full-time: UK / EEA: £9,250 International: £15,000 Part-time: UK / EEA: £5,580
Funding	Student Loan for UK / EU students* Private Funding
Academic Partner	Falmouth University
Awarding Body	Falmouth University
Credits	360
Intake	September

*Subject to OfS registration, please see LCCM website for full details

